FIG. 1

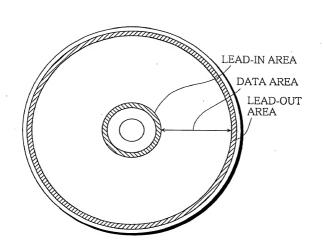
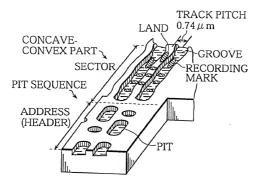
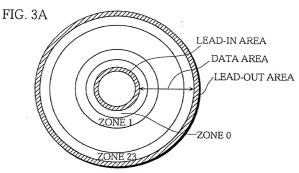
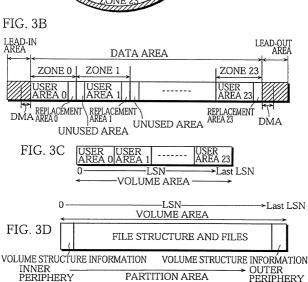


FIG. 2



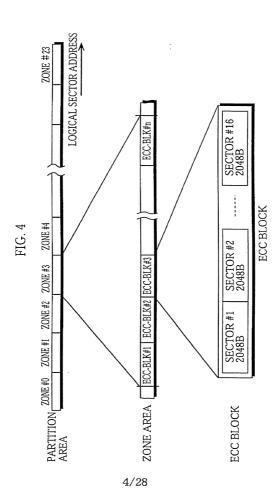


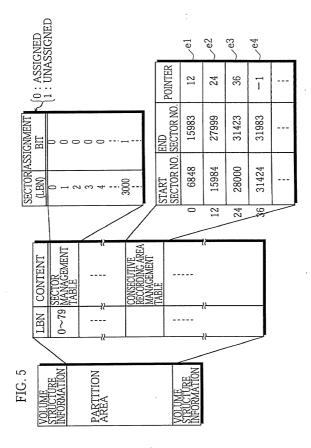


-LBN-

→Last LBN

n.





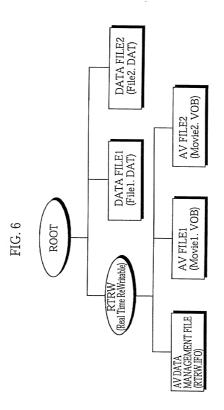


FIG. 7

AV FILES

VOB#1	(Movie1.VOB)
VOB#2	(Movie2.VOB)
:	
VOB#N	

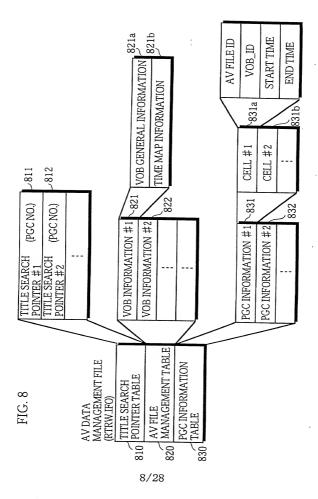


FIG. 9

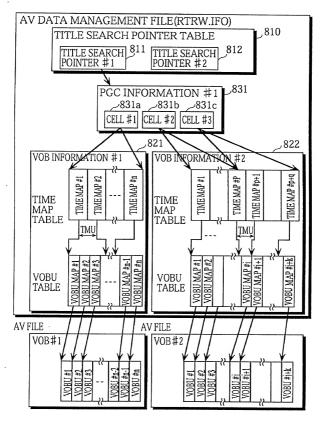
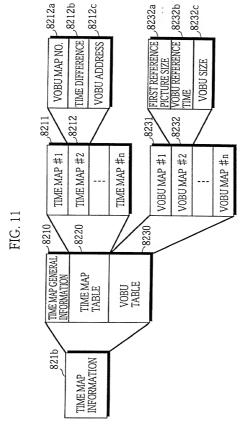


FIG. 10

Video Object (VOB)	Video Object Unit Video Object Unit Video Object Unit (VOBU) (VOBU)	V_PCK A_PCK V_PCK V_PCK V_PCK ··· V_PCK V_PCK ··· V_PCK



11/28

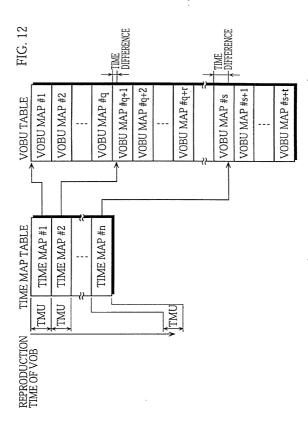
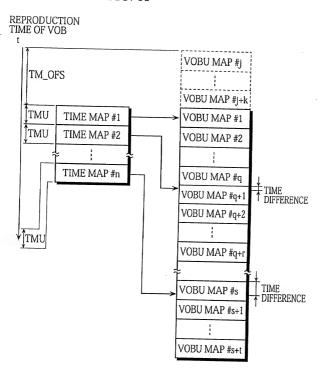
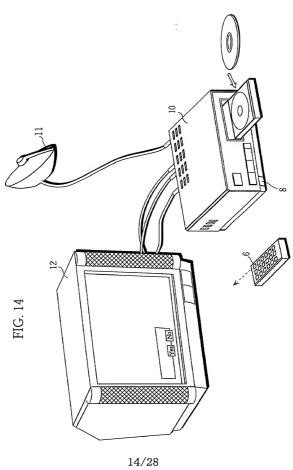


FIG. 13





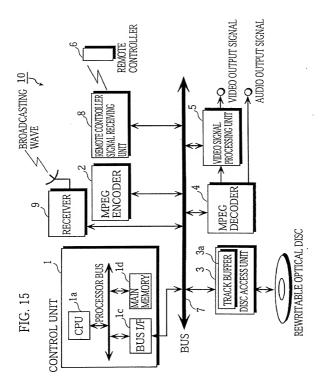
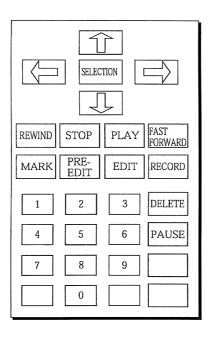
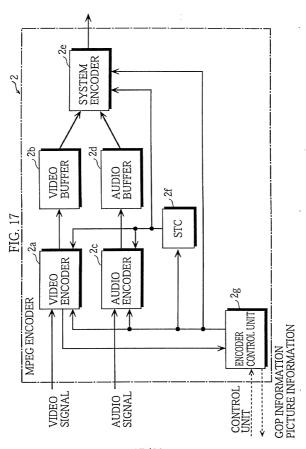
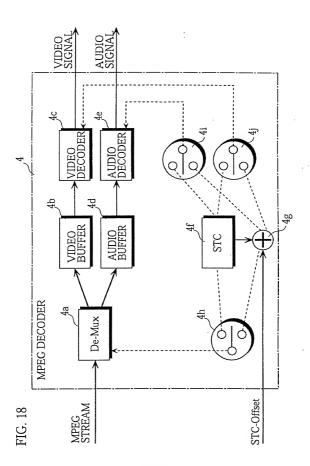


FIG. 16





17/28



18/28

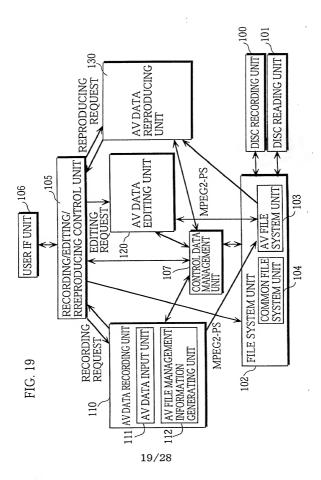
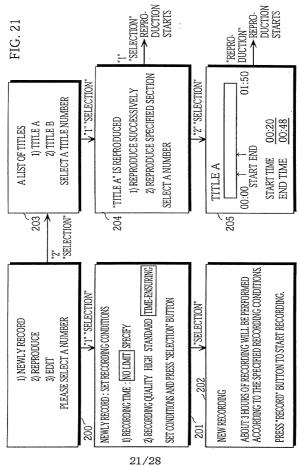


FIG. 20 COMMON FILE SYSTEM UNIT 104

	CREATE	GENERATE A FILE
	DELTE	DELETE A FILE
	OPEN	OPENA FILE
	CLOSE	CLOSE A FILE
	WRITE	WRITE A NON-AV FILE
	READ	READ A FILE(COMMON TO AV AND NON-AV)
	SEEK	MOVE INSIDE A DATA STREAM
	RENAME	CHANGE A FILE NAME
	MKDIR	GENERATE A DIRECTORY
	RMDIR	REMOVE A DIRECTORY
	STATES	OBTAIN A FILE SYSTEM STATE
	GET-ATTR	OBTAIN A FILE ATTRIBUTE
_	SET-ATTR	SET A FILE ATTRIBUTE
	SEARCH_DISCON	DETECT WHETHER A SPECIFIED SECTION INCLUDES A DISCONTINUOUS BOUNDARY (ZONE BOUN

AV FILE SY	AV FILE SYSTEM UNIT 103
MERGE	MERGE OF AVFILE1+BUFFER+AV FILE2
SPLIT	SPLITAN AV FILE
SHORTEN	DELETE AN EDGE OF AV FILE
REPLACE	REPLACE A PART OF AV FILE



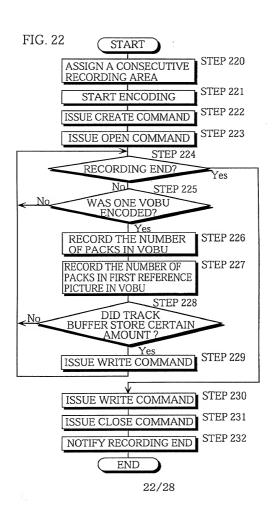
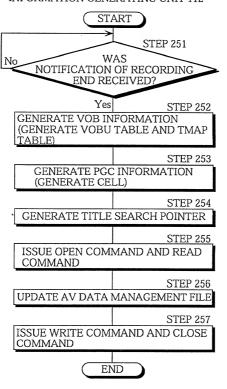


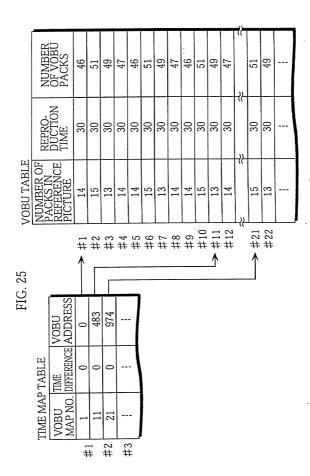
FIG. 23

VOBU NO.	NUMBER OF PACKS IN FIRST REFERENCE PICTURE IN VOBU	NUMBER OF PACKS IN VOBU
#1	14	46
#2	15	51
#3	13	49
#4	14	47
#5	14	46
#6	15	51
#7	13	49
#8	14	47
#9	14	46
#10	15	51
#11	13	49
#12	14	47
	l	ŀ
#21	15	51
#22	13	49

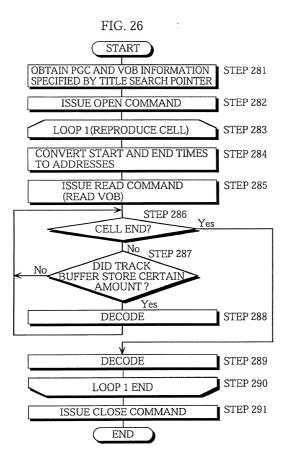
FIG. 24

PROCESS BY THE AV FILE MANAGEMENT INFORMATION GENERATING UNIT 112





25/28



26/28

